# Spatterfight

Might sound really cool in Dutch: *spettergevecht*. Or a modified version of it: *spattergevecht* or *spetterfight* (although people might mistake that for a typo).

## General

Another “lite-fighting” party game.

This time, you win if the other play is **completely covered in paint** (or water, or whatever substance you’re spattering.)

Inspired by swimming in pools and trying to spatter your friends as wet as possible. Or those street soccer games with water-filled bottles. Or doing the same with foam/soap, or paint, etc.

How to make?

* Many things result in a *particle explosion*
* Detect if particles overlap with player. If so, *paint* their mask texture to the color of the particle.
* Keep a low-resolution grid underneath it. If 99% filled, fill the whole body, and the player dies.